

Midterm Notes

$$\exp(x) = \sum_{k=0}^{\infty} \frac{x^k}{k!}$$

$\exp(-x) = \text{plus minus } \dots \Rightarrow \text{cancellation} \Rightarrow \text{better use } \frac{1}{e^x}$

Additionstheoreme

$$\sin(x \pm y) = \sin(x)\cos(y) \pm \cos(x)\sin(y)$$

$$\cos(x \pm y) = \cos(x)\cos(y) \mp \sin(x)\sin(y)$$

$$\tan(x \pm y) = \frac{\sin(x \pm y)}{\cos(x \pm y)}$$

Taylorreihe

$$T_N(x, x_0) = \sum_{n=0}^N \frac{f^{(n)}(x_0)}{n!} (x - x_0)^n$$

Cancellation Examples

i) Given $f(x) := -\ln(x - \sqrt{x^2 - 1})$, $x > 1$

We know $(x - \sqrt{x^2 - 1}) = \frac{(x + \sqrt{x^2 - 1})(x - \sqrt{x^2 - 1})}{(x + \sqrt{x^2 - 1})} = \frac{x^2 - 2(x^2 - 1) + (x^2 - 1)}{x + \sqrt{x^2 - 1}} = \frac{1}{x + \sqrt{x^2 - 1}}$

$\ln(x - \sqrt{x^2 - 1}) = \ln\left(\frac{1}{x + \sqrt{x^2 - 1}}\right) = \ln(1) - \ln(x + \sqrt{x^2 - 1}) = 0 - \ln(x + \sqrt{x^2 - 1})$

ii) $\sqrt{x + \frac{1}{x}} - \sqrt{x - \frac{1}{x}} = \frac{(u-v)(u+v)}{u+v} = \frac{x + \frac{1}{x} + x - \frac{1}{x}}{u+v} = \frac{2x}{u+v}$

Accumulative Summation

$$\begin{pmatrix} 1 \\ 1 & 1 \\ 1 & 1 & 1 \end{pmatrix} \begin{pmatrix} x \\ x \\ x \end{pmatrix} \Rightarrow \begin{aligned} a_1 &= x_1 \\ a_2 &= x_1 + x_2 = a_1 + x_1 \\ a_3 &= x_1 + x_2 + x_3 = a_2 + x_3 \end{aligned}$$

Banded Matrix

Bandwidth = smallest k such that all non-zero entries are not further away from the diagonal

(Upper Triangular)⁻¹

is also upper triangular if existent. Diag $\neq 0$ if exists

Kronecker Product

- store $B \circ a_{ij}$ for if the same scalar happens again
- Nur dort $(A \otimes B)^{(Teil)}$ berechnen wo $x_i \neq 0$ für $(A \otimes B)x = ?$

$$(A \otimes B)x = B \cdot \begin{bmatrix} x_1 & x_3 \\ x_2 & x_4 \end{bmatrix} \cdot A^T$$

$$= \begin{bmatrix} x_1 a_{1b1} + x_3 a_{2b1} + x_2 a_{1b2} + x_4 a_{2b2} & x_1 a_{3b1} + x_2 a_{4b1} + x_3 a_{3b2} + x_4 a_{4b2} \\ x_1 a_{1b3} + x_3 a_{2b3} + x_2 a_{1b4} + x_4 a_{2b4} & x_1 a_{3b3} + x_2 a_{4b3} + x_3 a_{3b4} + x_4 a_{4b4} \end{bmatrix}$$

Schur-Complement

$(n+m) \times (n+m)$ Matrix $M = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \Rightarrow S = D - CA^{-1}B$ das Schurkomplement

$$\begin{pmatrix} A & B \\ C & D \end{pmatrix}^{-1} = \begin{pmatrix} A^{-1} + A^{-1}BS^{-1}CA^{-1} & -A^{-1}BS^{-1} \\ -S^{-1}CA^{-1} & S^{-1} \end{pmatrix} = \begin{pmatrix} I_n & -AB \\ 0 & I_m \end{pmatrix} \begin{pmatrix} A^{-1} & 0 \\ 0 & S^{-1} \end{pmatrix} \begin{pmatrix} I_n & 0 \\ -CA^{-1} & I_m \end{pmatrix}$$

QR-Least Squares

$$A = QR \Rightarrow \|QRx - b\|_2 \text{ minimieren} \Rightarrow Rx = Q^T b = Q^T b \Rightarrow \|Rx - Q^T b\|_2$$

\Rightarrow überbestimmt \Rightarrow untere (Null-)Zeilen ignorieren $\Rightarrow x = R_0^{-1} b_0$

cost = cost of Householder-QR = $O(mn^2)$

has superior stability*, is "failsafe" but expensive for large Matrices
bad at utilizing sparsity. SVD would be even more stable.

*Compared to extended Normal Equations

Extended Normal Equations: if A sparse, then makes $A^T A$ sparse

$$\begin{bmatrix} -I_{\alpha} & A \\ A^T & 0 \end{bmatrix} \begin{bmatrix} \gamma \\ x \end{bmatrix} = \begin{bmatrix} b \\ 0 \end{bmatrix} \quad \text{"useless" } \sigma = Ax - b \quad // \alpha \text{ optional}$$

\Rightarrow way more of A but way less multiplication \Rightarrow good if A sparse

$$A^T A x = A^T b$$

SVD

$$A = U \Sigma V^H$$

sorted singular values unique $= \Sigma$ unique

U and V^H not unique

$$A = U \Sigma V^H = \sum_{j=1}^p \sigma_j (u)_{:,j} (v)_{:,j}^H \quad (3.4.8) \quad // \text{rank-1 Matrices}$$

$$\text{Rank}(A) = \text{Rank}(\Sigma) = r$$

$$N(A) = \text{Ker}(A) = \text{"rows of } V \text{ higher than } r \text{"}$$

Rank-1 Perturbations

Changing only one row $A^{\sim} = A + e_j \cdot z = A + uv^H$ $// uv^H$ has rank 1

$$(2.6.18) \begin{bmatrix} A & u \\ v^H & -1 \end{bmatrix} \begin{bmatrix} \tilde{x} \\ \xi \end{bmatrix} = \begin{bmatrix} b \\ 0 \end{bmatrix} \Rightarrow A \tilde{x} = b - \frac{uv^H A^{-1} b}{1 + v^H A^{-1} u} \quad (2.6.21)$$

and generally, for rank- k modifications \Rightarrow Sherman-Morrison-Woodbury

$$(A + UV^H)^{-1} = A^{-1} - A^{-1} U (I + V^H A^{-1} U)^{-1} V^H A^{-1}$$

Lyapunov

We have $AX + XA^T = I$ and $C \text{vec}(x) = b$

b entspricht $I \Rightarrow b = \text{vec}(I) = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \Rightarrow$ calculate $AX + XA^T$ with $\text{vec}(x) = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix}$
find C_0

SPAI - Sparse (Matrix) Approximate Inverse

$B = \underset{x \in P(A)}{\text{argmin}} \|I - Ax\|_F \Rightarrow$ columns of SPAI independently calculable
with $b_i = \underset{x \in P(A_i)}{\text{argmin}} \|e_i - Ax_i\|_2$

$$\begin{matrix} \text{Frobenius Norm} \\ \text{Elements}^2 \end{matrix}$$

Norm-Constrained (3.4.3-1)

given $A \in \mathbb{K}^{m \times n}$, $m \geq n$, find $x \in \mathbb{K}^n$, $\|x\|_2 = 1$, $\|Ax\|_2 \rightarrow \min$

$$\|Ax\|_2^2 = \|U \Sigma V^T x\|_2^2 = \|\Sigma y\|_2^2 = \sum_{e=1}^n \sigma_e^2 y_e^2 \rightarrow \min$$

U ortho
 \Rightarrow no influence
in Norm

$$y = V^T x \quad \|y\|_2 = 1$$

$$\Leftarrow \Rightarrow y = e_n \Rightarrow x = V e_n$$

\Rightarrow nur das kleinste sigma wählen

ähnlich aber mit zusätzlicher row

maximal row einfach weglassen. Es geht in der Aufgabenstellung nicht um sie.

Low-Rank Approximation

$$\|A\|_F = \sqrt{\sum_{j=1}^n \sigma_j^2}$$

kleinste sigma abschneiden, bis man den Rang hat, den man möchte. \Rightarrow beste k -Rang approx

\Rightarrow d.h. $\|A - F_k\|_F$ wurde minimiert

Total Least Squares: Nearest solvable LSE

Take overdetermined system and calculate best rank- m Approx of $[A \ b]$

by computing the SVD: $[\hat{A} \ \hat{b}] = \sum_{j=1}^n \sigma_j (U)_{:,j} (V)_{:,j}^T$

rank of A if lower than rank of b

somehow because V ortho

Multiply both sides with $V_{:,j}$ $\Rightarrow \hat{A} V_{:,n+1:n} + \hat{b} (V_{:,n+1:n})^T = 0$ (3.5.4)

Constrained Least Squares

underdetermined system $Cx = d$ as constraint

Idea: Max of $L(x, \lambda) = \frac{1}{2} \|Ax - b\|^2 + \lambda^T (Cx - d)$ becomes infinity if $Cx \neq d$

So we search for saddlepoint or min-in-1-direction

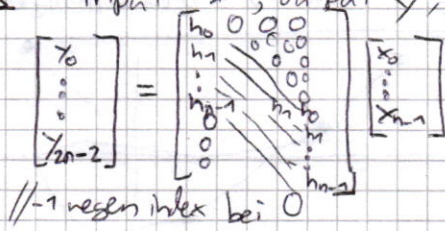
$$\frac{\partial L}{\partial x}(x, \lambda) = A^T(Ax - b) + C^T \lambda \stackrel{!}{=} 0$$

$$\frac{\partial L}{\partial \lambda}(x, \lambda) = Cx - d \stackrel{!}{=} 0$$

$$\Rightarrow \begin{bmatrix} A^T A & C^T \\ C & 0 \end{bmatrix} \begin{bmatrix} x \\ \lambda \end{bmatrix} = \begin{bmatrix} A^T b \\ d \end{bmatrix}$$

is system with constraint $Cx = d$

Impulses input x , output y , impulse response $(0, \dots, h_0, h_1, \dots, h_{n-1}, 0, \dots)$



h : defined by one vector.

height $2n-1$ because overlap in middle when creating periodicity by zero padding.

Discrete Convolution

$$Y_k = \sum_{j=0}^{n-1} h_{k-j} x_j = H_{\cdot, \text{row}(k)} \cdot \vec{x}$$

* bzw $2n-1$, einfach $\leftarrow w^{tj}$

$$FT \rightarrow c(t) = \left(\sum_{j=0}^{n-1} h_j e^{-2\pi i j t} \right) \cdot b(t)$$

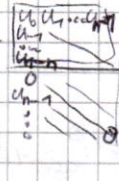
periodicconvfft(h, x) { return fft.hv(fft.fund(x), cwiseProduct(fft.fund(x)), *); }

n -periodic \Rightarrow dimension of H is $n \times n$
 \Rightarrow circulant Matrix

All circulant have same EW
 1st row = vector u
 $\Rightarrow C_{jk} = \lambda_{jk} = w_n^{kj} \cdot \sum_{l=0}^{n-1} u_l w_n^{-kl}$

Toeplitz: $\begin{bmatrix} u_0 & u_1 & u_2 & \dots \\ u_1 & u_2 & u_3 & \dots \\ u_2 & u_3 & u_4 & \dots \\ \vdots & \vdots & \vdots & \ddots \end{bmatrix}$

\Rightarrow circulant matrix



$$\Rightarrow \begin{bmatrix} T \\ * \end{bmatrix} = C \begin{bmatrix} x \\ 0 \end{bmatrix}$$

\Rightarrow convolution \Rightarrow fft

Root unity

$$w_n = e^{-\frac{2\pi i}{n}}$$

$$w_n^n = 1$$

$$w_n^{-k} = e^{\frac{2\pi i k}{n}} = \overline{w_n^k}$$

$$w_n^{-kl} = \overline{(w_n^k)^l}$$

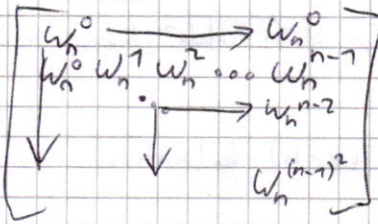
Eigenvector $v_k = \begin{bmatrix} w_n^{jk} \\ w_n^{2jk} \\ \vdots \\ w_n^{(n-1)jk} \end{bmatrix}_{j=0}^{n-1}$

$$\text{of circulant matrices with } \lambda_k = w_n^{kj}$$

of circulant matrices with $\lambda_k = w_n^{kj}$

$$\sum_{i=0}^{n-1} (w_n^{m+k})^i = 0$$

Fourier (4.2.13)



$$= \begin{bmatrix} w_n^{ij} \\ \vdots \\ w_n^{(n-1)j} \end{bmatrix}_{j=0}^{n-1} \in \mathbb{C}^{n \times n}$$

$\frac{1}{n} F_n$ is unitary
 $F_n^{-1} = \frac{1}{n} F_n^H = \frac{1}{n} \overline{F_n}^T$

Cols of F_n are its eigenvectors

$$v_k^H v_m = \begin{cases} n, & m=k \\ 0, & m \neq k \end{cases}$$

$$C F_n = F_n D$$

with $D_{k,l} = \sum_{l=0}^{n-1} u_l w_n^{-kl}$

$$D = \overline{F_n}^T u$$

Circulant

$$C x = \frac{1}{n} \overline{F_n} \text{diag}(d_0, d_1, \dots, d_{n-1}) F_n^{-1} x = \overline{F_n}^{-1} \text{diag} F_n x$$

DFT-based deblurring

fft2: $p \rightarrow y$
 \cdot cwiseQuotient($[2, \mu, \nu]$)
 inverse fft2 (4.2.47)

2D-Fourier

$$C = F_m (F_n Y^T)^T = F_m Y F_n = \sum_{n=0}^{m-1} \sum_{k=0}^{n-1} x_{n,k} (F_m)_{n,j_1} (F_n)_{k,j_2}^T \quad (4.2.46)$$

Inverse $Y = F_m^{-1} C F_n^{-1} = \frac{1}{mn} \overline{F_m} C \overline{F_n}^T$

FFT size(y) = 2m

$$C_k = \sum_{j=0}^{n-1} x_j e^{-\frac{2\pi i}{n} j k} = \sum_{j=0}^{m-1} x_j \left(w_n^{jk} + w_n^{2k} + \dots + w_n^{(m-1)k} \right)$$

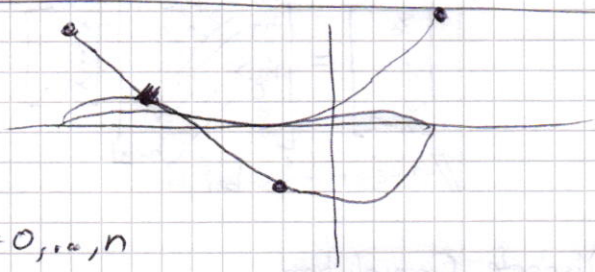
notice m vs n

Householder QR (3.3.16)

$Q=H(v)=I-2\frac{vv^T}{v^Tv}$ with $v = \frac{1}{\sqrt{2}}(a \pm \|a\|_2 e_1)$

Horn's Scheme (5.2.6?)

(5.2.11) Lagrange Polynomials



$P(t) = \sum_{i=0}^n L_i(t) y_i$

$= \prod_{j=0}^n (t-t_j) \cdot \sum_{i=0}^n \frac{\lambda_i}{(t-t_i)} y_i$

$L_i(t) = \prod_{j=0, j \neq i}^n \frac{t-t_j}{t_i-t_j}, i=0, \dots, n$

$\lambda_i = \frac{1}{(t_i-t_0) \dots (t_i-t_{i-1}) \dots (t_i-t_{i+1}) \dots (t_i-t_n)}$
 oder mit precomputing $O(nN)$

precomp λ_i s and eval with (5.2.28)
 Barycentric Formula
 Drawback: evaluation pre data point, means choosing all basis

Evaluation using Neville-Aitken scheme: Good for a single Evaluation.

$k < l$ $p_{k,l}$ = unique Polynomial of degree $(l-k)$ through the known points $(t, y)_k \dots (t, y)_l$

First calculate for just each (t, y) point:

$p_{k,k}(x) = y_k$

then

$p_{k,l} = \frac{1}{t_l - t_k} ((x-t_k)p_{k+1,l}(x) - (x-t_l)p_{k,l-1}(x))$

Extrapolation to zero

Lagrange: works well if function is even: $f(t) = f(-t)$ and behaves nicely around 0

Given smooth function f , find approx of f'
 Idea: approx using difference quotient \Rightarrow Cancellation

Numerically stable Alternative:

Neville-Aitken: requires even function. Symmetric diff-quotient behaves like a polynome for a $(2n+1)$ times continuously diff-able function.

\Rightarrow Approx diff-quotient with Taylor polynome

\Rightarrow Neville-Aitken starting with small intervals from $(x-h)$ to $(x+h)$.

The larger it takes, the better the approximation.
 Error is estimated by difference between the last two approximations

	0	1	2	3
t_0	y_0	$p_{0,1}$	$p_{0,2}$	$p_{0,3}$
t_1	y_1	$p_{1,2}$	$p_{1,3}$	
t_2	y_2	$p_{2,3}$		
t_3	y_3			

Update-friendly: \nearrow

Newton Basis (Update-Friendly) (5.2.49)

Adding Point \Rightarrow Add a row to the Matrix \Rightarrow to compute the new coefficient a .

instead of solving that LSE for a , we use "divided differences" recursion to compute nothing more than we need to (5.2.51). We do that with Aitken-Neville (5.2.54).

Trigonometric Interpolation (Code 5.6.11)

Takes sine and cosine as basis and transforms it to complex polynomials

$$q(t) = e^{-2\pi i n t} \cdot p(e^{2\pi i t})$$

↑
no. of data points

Lagrange barycentric interpolation in \mathbb{C}

Goal: periodicity same as the original function.

⇒ if we know it's T -periodic, use $\cos(\frac{2\pi}{T} j t)$
↑ "power"

Equidistant Trigonometric Interpolation ⇒ Fourier

$2n$ equidistant nodes $t_k = \frac{k}{2n+1}$ $k=0, \dots, 2n$

$$\Rightarrow b_k = e^{\frac{2\pi i n k}{2n+1}} \cdot y_k = \sum_{j=0}^{2n} y_j e^{\frac{2\pi i n j k}{2n+1}}$$

↑ values

↑ different values

$C_0 = [\gamma \text{ vector}]$

(5.6.14) ⇒ $c = \frac{1}{2n+1} T_{2n+1} b$

and then $\alpha_j = \frac{1}{2} (\gamma_{n-j} + \gamma_{n+j})$
 $\beta_j = \frac{1}{2i} (\gamma_{n-j} - \gamma_{n+j})$ $j=1, \dots, n$ $\alpha_0 = \gamma_0$

vermutlich beziehen sich auf Koeff für \cos

(Code 5.6.15) Taylor: $\sum_{k=0}^m \frac{1}{k!} f^{(k)}(x) h^k + R_m(x, h)$, $R_m(x, h) = \frac{1}{(m+1)!} f^{(m+1)}(\xi) h^{m+1}$

Approximation by global polynomials

$\xi \in [t_k, t_{k+1}]$ $f(x+h)$ $h=x-x_0$

Taylor: $f \in C^{k+1}$ smoothness requirement

$$f(t_0) + f'(t_0)(t-t_0) + \frac{f''(t_0)}{2}(t-t_0)^2 + \dots + \frac{f^{(k)}(t_0)}{k!}(t-t_0)^k$$

Bernstein: (6.1.7)

Polynomial best: Interval $[-1, 1]$ $f \in C^r$ smoothness ⇒ Error converges with rate r

$$\inf_{p \in \mathcal{P}_n} \|f - p\|_{\infty, [-1, 1]} \leq (1 + \frac{n^2}{2}) \frac{(n-r)!}{n!} \|f^{(r)}\|_{\infty, [-1, 1]}$$

Transformation

$$\Phi: [-1, 1] \rightarrow [a, b]$$

$$\Phi(\hat{t}) = \frac{1}{2}(1-\hat{t})a + \frac{1}{2}(1+\hat{t})b$$

$$\Phi^*: [a, b] \rightarrow [-1, 1]$$

$$\Phi^*(f(\hat{t})) = f(\Phi(\hat{t}))$$

ooo of Norms see (6.1.21)

$\hat{t} \in [a, b]$
 $\hat{t} \in [-1, 1]$

Lagrange Interpolation Error: (6.1.50), (6.1.38)

Ableiten Multidimensional: 5598 (8.4.9), (8.5.9)

Hermite Interpolation: (5.4.5)

transform to $[a, b]$: $p(x) = H_{00}(t)p_0 + H_{10}(t)(x_{k+1} - x_k)m_k + H_{01}(t)p_{k+1} + H_{11}(t)(x_{k+1} - x_k)m_{k+1}$

with $t = (x - x_k) / (x_{k+1} - x_k)$

Chebyshev Lagrange Interpolation

nth Chebyshev Polynomial $T_n(t) = \cos(n \cdot \cos^{-1}(t))$ $-1 \leq t \leq 1$

Nodes fix Endpoints better \Rightarrow no weird oscillations

Chebysodes in $[a, b]$: $t_k = a + \frac{1}{2}(b-a) \left(\cos\left(\frac{2k+1}{2(n+1)}\pi\right) + 1 \right)$, $k=0, \dots, n$

Bound with Lebesgue constant λ_T (6.1.91)

Chebysodes are roots of Chebys poly

Can also be applied locally (6.5.5)

Error estimate Lagrange (6.1.50) \Rightarrow larger Mesh nears larger Error

poor smoothness \Rightarrow still algebraic convergence, if analytic in Interval then even exponential

Quadratur Int dt \Rightarrow t wickig und t. Funktion

(7.1.2): $\int_a^b f(t) dt \approx Q_n(f) = \sum_{j=1}^n w_j f(c_j)$ // ignore superscript n
 $R \ni$ weights \uparrow nodes $\in [a, b]$

wiki: $Q_n = \int_a^b f(x) dx = (b-a) \sum_{i=0}^n w_i f(x_i)$

$w_j = \frac{1}{b-a} \int_a^b L_{j,n}(x) dx$

$L_{i,n} = \frac{(x-x_0) \dots (x-x_{i-1})(x-x_{i+1}) \dots (x-x_n)}{(x_i-x_0) \dots (x_i-x_{i-1})(x_i-x_{i+1}) \dots (x_i-x_n)}$
 (7.15)

Verschiebung: $\Phi: [-1, 1] \rightarrow [a, b]$: $\Phi(\tau) = a + \frac{1}{2}(b-a)(\tau+1)$

Gegeben Q_n in $[-1, 1]$ gesucht in $[a, b]$

$\int_a^b f(t) dt = \int_{-1}^1 f(\Phi(\tau)) \frac{d\Phi}{d\tau} d\tau = \frac{1}{2}(b-a) \int_{-1}^1 f(\Phi(\tau)) d\tau$

$\approx Q_n(f(\tau)) \longrightarrow \approx Q_n(f(\Phi(\tau))) \cdot \frac{1}{2}(b-a) =: Q_n^{[a,b]}$

\Rightarrow generic Quadrature formula has different weights

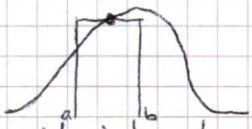
$\hat{f}(t) := f(\Phi(t))$, $\hat{w}_j \cdot \frac{1}{2}(b-a) = w_j$

$c_j = \frac{1}{2}(1-\hat{c}_j)a + \frac{1}{2}(1+\hat{c}_j)b$

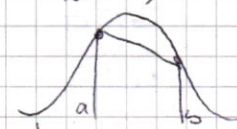
$\hat{f} \in [-1, 1]$

$\int_a^b f(t) dt \approx \frac{1}{2}(b-a) \sum_{j=1}^n \hat{w}_j \hat{f}(\hat{c}_j) = \sum_{j=1}^n w_j f(c_j)$

(7.5)



midpoint rule
 $f\left(\frac{1}{2}(b+a)\right) \cdot (b-a)$



trapez
 $Q_{trp}(f) = \frac{1}{2}(f(b)+f(a))$
 $Q_{trp} = \frac{b-a}{2}(f(a)+f(b))$

other rules p.526

Order(Q_n) = [max degree polynomial for which Q_n is exact] + 1

order is invariant under affine transformation

Error approx estimates: (7.3.39), (7.3.42)

An n-point Quad. rule has order $\geq n$ if and only if

$\forall w_j: w_j = \int_a^b L_{j,n-1}(t) dt$

$L_{j,n-1}$ = the (j-1)-th Lagrange polynomial (5.2.11) with the ordered rule set $\{t_1, \dots, t_n\}$

Smoothing by Transformation

$$\int_a^b \underbrace{\Phi(t)}_{\in C^\infty} \underbrace{f(t)}_{\in C^\infty} dt \quad \text{only algebraic error convergence}$$

$$\Rightarrow \int_a^b s f(\Phi^{-1}(s)) dt = \int_{\Phi(a)}^{\Phi(b)} s f(\Phi^{-1}(s)) (\Phi^{-1}(s))' ds \quad \frac{dt}{ds} = (\Phi^{-1}(s))' \Rightarrow dt = (\Phi^{-1}(s))' ds$$

~~$\frac{d\Phi}{dt} = \Phi'(t) \Rightarrow \frac{d\Phi}{ds} = \dots$~~
 $s = \Phi(t) \Rightarrow t = \Phi^{-1}(s)$

$\Rightarrow s \in C^\infty \Rightarrow$ error conv exponential

Explicit Euler: $\text{Err over step} = \gamma(t_k) + h\gamma'(t_k) - \gamma(t_{k+1})$
 \hookrightarrow Taylor $\Rightarrow \text{Err over step} = \frac{1}{2} \gamma''(\xi) h^2$

Composite Simpson/Trapezoidal: (7.4.5)

Defecting order of convergence

$E_k = \|x^{(k)} - x^*\|$ assume $E_{k+1} \approx C E_k^p \Rightarrow \log(E_{k+1}) \approx \log(C) + p \cdot \log(E_k)$

OR: for RK start with $y \Rightarrow y \Rightarrow y_1, y_2, y_3 \Rightarrow y_{j+1} \Rightarrow$ get rid of y to see factor of a step \Rightarrow its highest order of x is the order.
 \Rightarrow then check $|F'(y)| < 1$ to find stability interval
 $\uparrow F'(h) = \text{was dazu kommen}$

Splines

continuous: Left derivative = right side derivative

We can go cubic and require also $S''_{[x_i, x_{i+1}]} = S''_{[x_{i+1}, x_{i+2}]}$

Complete splines: $S(t_0) = c_0, S(t_n) = c_n$

Natural splines: $S''(t_0) = S''(t_n) = 0$

Periodic spline: $S'(t_0) = S'(t_n), S''(t_0) = S''(t_n)$

(S. 421 oben)

Termination (8.2.21) bzw (8.2.23)

Iteration efficiency: (8.3.38)

Inhaltsverzeichnis S. 560

Secant Method: (8.3.23)

Solve LSE with Newton (8.4.1) given $F(x^*) = 0$

Newton's Method converges locally quadratically in 1D.

$$F(x+h) \approx F(x) + dF(x)h \quad x_{k+1} = x_k - DF(x_k)^{-1} \cdot F(x_k) \quad (8.4.1)$$

Product Rule (8.9.9)

Matrix Inverse:

$$D \text{inv}(x) \cdot h = -x^{-1} h x^{-1}$$

$$0 = \frac{d}{dw} A^{-1}(w) A(w) = \frac{dA^{-1}}{dw} \cdot A + A^{-1} \frac{dA}{dw}$$

$$\Rightarrow \frac{dA^{-1}}{dw} = -A^{-1} \frac{dA}{dw} A^{-1}$$

$$\frac{DX^{-1}}{Dx} = -X^{-1} \frac{DX}{Dx} X^{-1}$$

big X (pointing to X)
small x (pointing to dx)

\Rightarrow if small x is big X
 $DX^{-1} = -X^{-1} \cdot 1 \cdot X^{-1} ?$

\Rightarrow Newton Correction $S = X^{(k)} A X^{(k)} - X^{(k)} \quad (8.4.34)$

\Rightarrow Iteration $X^{(k+1)} = X^{(k)} A (2I - A X^{(k)}) \quad (8.4.35)$ to calculate Matrix Inverse approximately

Damping Newton

$$x^{(k+1)} = x^{(k)} - \lambda^{(k)} DF(x^{(k)})^{-1} F(x^{(k)}) \quad (8.4.47) \quad 0 < \lambda < 1$$

To find $\lambda \Rightarrow$ Affine invariant damping strategy (8.4.49)

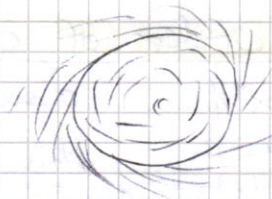
reduce damping if passed \Leftrightarrow increase lambda

if failed, increase by factor of 2 \Leftrightarrow decrease by factor 2

Stiff initial value Problems

Example with rotation Matrix OOE: $y' = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} y + \lambda(1 - \|y\|^2)y$

If $\|y_0\| = 1 \Rightarrow \|y(t)\| = 1$ because it's rotation



Explicit Euler (11.2.7)

$$y_{k+1} = y_k + h_k f(t_k, y_k)$$

$$\Rightarrow \psi^h y = y + hf(y)$$

Implicit Euler (11.2.13)

$$y_{k+1} = y_k + h_k f(t_{k+1}, y_{k+1})$$

$$\Rightarrow \psi^h y = z \mid z = y + hf(z)$$

Equidistant Convergence:

Explicit Euler $\text{err} \in O(h^\alpha)$ $\alpha = 1$

Implicit Euler $\text{order } 1$

Midpoint Implicit $\text{order } 2$

"All SSM converge algebraically with some order $p \in \mathbb{N}$
 $\text{err} = O(h^p)$ "

$$\text{SSM: } y_{k+1} = \psi^{h_{k+1}} y_k, \quad h_{k+1} = t_{k+1} - t_k$$

$$\text{Goal: } y_k \approx y(t_k)$$

\Rightarrow Calculate y_k 's and interpolate them \Rightarrow yields function

"Cost = $\frac{S}{h} \approx$ no. of equidistant timesteps to achieve error reduction by factor S
 $h_{\text{new}} = S^{-\frac{1}{p}} h_{\text{old}}$ "

"The larger p , the less effort for some Error reduction"

Diagonalization Euler

$$y' = My = V^{-1} D V y \Rightarrow z'(t) = V^{-1} y'(t) = V^{-1} V D V^{-1} y(t) = D z \Leftrightarrow \begin{matrix} z_1' = \lambda_1 z_1 \\ z_2' = \lambda_2 z_2 \\ \dots \end{matrix}$$

$$\text{generalized } \Rightarrow y(t) = \exp(Mt) x_0 \quad (12.1.34)$$

$$\|e^{D_{\text{diag}}}\| = \begin{bmatrix} e^{\alpha_1} \\ e^{\alpha_2} \\ e^{\alpha_3} \end{bmatrix}$$

Decoupling Euler: (12.1.42)

Runge-Kutta Blow-up (12.1.16)

blowup for $k \rightarrow \infty$ if $S(z) = \text{Stability function} = 1 + zb^T(I-zA)^{-1}b = \det(I-zA+zbz^T)$

is > 1 in absolute value.

$z = \lambda h$ with ODE $y' = \lambda y$ // vars from Butcher $\frac{c|A}{b^T}$

Explicit Euler $\frac{0|0}{1}$ $S(z) = 1+z$

Explicit Trapezoidal $\frac{0|0}{1|1}$ $S(z) = 1+z+\frac{1}{2}z^2$

Classical RK4 method $\frac{0|000}{\frac{1}{2}|\frac{1}{2}000}{\frac{1}{2}|\frac{1}{2}1000}{1|0010}$ $S(z) = 1+z+\frac{1}{2}z^2+\frac{1}{6}z^3+\frac{1}{24}z^4$

E.E. avoid blowup: $h < \frac{2}{|\lambda|}$

Diagonalisation Runge-Kutta

$$y' = My = VDV^{-1}y$$

$$k_i = M(y_0 + h \sum_{j=1}^{i-1} a_{ij} k_j)$$

$$z_k = V^{-1}y_k, k=0,1$$

$$\hat{k}_i = V^{-1}k_i = D(z_0 + h \sum_{j=1}^{i-1} a_{ij} \hat{k}_j)$$

$$z_1 = z_0 + h \sum_{i=1}^s b_i \hat{k}_i$$

$y' = My$ $\xrightarrow{\text{Diagonalisation}}$

$$z'_e = \lambda_e z_e$$

$e = 1, \dots, d$

No blowup of (y_k) \Leftrightarrow
No blowup for $(z_{e,k})_k$

\downarrow RK-SSM

\downarrow RK-SSM

\downarrow $\xrightarrow{\text{Diagonalisation}}$
 φ_h
 $y_1 = \varphi_h y_0$

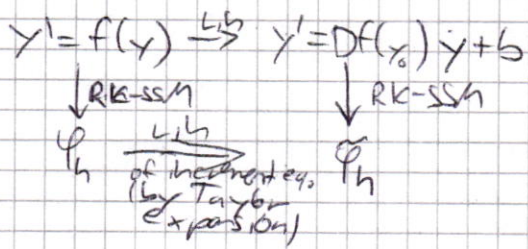
$\varphi_{e,h}$
RK-SSM discrete evolution
for $z'_e = \lambda_e z_e$

$$\varphi_{h,\lambda} = S(z)y = S(h\lambda)y, y \in \mathbb{C} \quad (12.1.49)$$

\Rightarrow region of absolute stability given by $S_\varphi = \{z \in \mathbb{C} \mid |S(z)| < 1\} \subset \mathbb{C}$

$$y_k = S(z)^k y_0 \Rightarrow |y_k| = |S(z)|^k |y_0|$$

Linearisation \circ
 $y' = f(y) + Df(y_0)(y-y_0)$
 $= My + b$



for small timestep the behavior of explicit RK-SSM applied to $y' = f(y)$ close to y_0 is determined by the E-values of $Df(y_0)$. If EW mit large modulus \Rightarrow timestep constraint to avoid blowup

If $\text{Re}(\lambda) > 0 \Rightarrow y(t)$ grows exponentially \Rightarrow blow-up of numerical solution also

General (implicit) Runge Kutta

$$k_i := f(t_0 + C_i h, y_0 + h \sum_{j=1}^s a_{ij} k_j), \quad i=1, \dots, s \quad y_1 = y_0 + h \sum_{i=1}^s b_i k_i$$

↳ non linear system of equations
with s·d unknowns. $k_i \in \mathbb{R}^d$

Increment eq. are usually solved by simplified Newton method. (12.3.25)

$$x^{(k+1)} = x^{(k)} - DF(x^{(k)})^{-1} F(x^{(k)}) \quad \text{for } F(x) = 0$$

General RK-SSM

$$k_i = \lambda (y_0 + h \sum_{j=1}^s a_{ij} k_j)$$

$$z = \lambda h$$

$$y_1 = y_0 + h \sum b_i k_i$$

$$\Leftrightarrow \begin{bmatrix} I - zA \\ -h b^T \end{bmatrix} \begin{bmatrix} 0 \\ k_1 \\ \vdots \\ k_s \\ y_1 \end{bmatrix} = \begin{bmatrix} \lambda y_0 \\ \vdots \\ \lambda y_0 \\ y_0 \end{bmatrix}$$

$$\Rightarrow y_1 = y_0 + h b^T (I - zA)^{-1} \lambda y_0 \mathbf{1} = S(z) y_0$$

▷ $S(z)$ a rational function $\frac{p(z)}{q(z)}$

Quadrature by Transformation

$$\int_0^2 \sqrt{\frac{2-t}{t}} f(t) dt$$

$$\sqrt{\frac{2-t}{t}} = 0$$

$$\int \frac{4s^2}{s^2+1} f\left(\frac{2}{s^2+1}\right) ds$$

$$\sqrt{\frac{2-t}{t}} = \infty$$

$$\arctan(0)$$

$$\int \frac{4 \tan^2(q)}{\tan^2(q)+1} f\left(\frac{2}{\tan^2(q)+1}\right) (1+\tan^2(q)) dq$$

$$\arctan(\infty)$$

$$= \int_{\frac{\pi}{2}}^0 4 \tan^2(q) f\left(\frac{2}{\tan^2(q)+1}\right) dq$$

$$= - \int_0^{\frac{\pi}{2}} 4 \tan^2(q) f\left(\frac{2}{\tan^2(q)+1}\right) dq$$

$$\frac{4}{\pi} \left(\frac{\pi}{2} - \frac{\pi}{4}\right) = 1$$

$$= \int \frac{4}{\pi} \tan^2\left(\frac{\pi}{4} \tau + \frac{\pi}{4}\right) f\left(\frac{2}{\tan^2\left(\frac{\pi}{4} \tau + \frac{\pi}{4}\right) + 1}\right) \cdot \frac{\pi}{4} d\tau$$

$$\frac{4}{\pi} \left(\frac{\pi}{4}\right) = -1$$

$$\approx \sum_{j=1}^n \omega_j^n \pi \tan^2\left(\frac{\pi}{4} c_j^n + \frac{\pi}{4}\right) f\left(\frac{2}{\tan^2\left(\frac{\pi}{4} c_j^n + \frac{\pi}{4}\right) + 1}\right)$$

Gauss Weights

Gauss Nodes in $[-1, 1]$

$$s = \sqrt{\frac{2-t}{t}} \Leftrightarrow t = \frac{2}{s^2+1}$$

$$\frac{dt}{ds} = \frac{2}{s^2+1} \cdot 2s = \frac{4s}{s^2+1} \Rightarrow dt = \frac{4s}{s^2+1} ds$$

$$s = \tan(q) \Leftrightarrow q = \arctan(s)$$

$$\frac{ds}{dq} = \frac{\cos(q) + \sin(q)}{\sin^2(q)} = 1 + \tan^2(q)$$

$$ds = (1 + \tan^2(q)) dq$$

$$\Rightarrow q = \arctan\left(\sqrt{\frac{2-t}{t}}\right)$$

$$q = \Phi(\tau) = a + \frac{1}{2}(b-a)(\tau+1)$$

$$= 0 + \frac{1}{2} \frac{\pi}{2} (\tau+1) = \frac{\pi}{4} \tau + \frac{\pi}{4}$$

$$\Rightarrow \tau = \frac{4}{\pi} \left(q - \frac{\pi}{4}\right)$$

$$\frac{dq}{d\tau} = \frac{\pi}{4} \Rightarrow dq = \frac{\pi}{4} d\tau$$

Upper, Lower, Strictly Upper ... : MatrixXd B = A.triangularView<Eigen::Lower>(X);
 Diagonal : MatrixXd B = A.diagonal(1).asDiagonal();

alle vernetzen als ref
 & ← alle vernetzen als Kopien

std::function<int (VectorXd)> f = [&a, b](VectorXd v) -> int { ... return i; };
↑ return ↑ param
↑ as release copy
↑ return (optional)
↑ auto

Block : B = A.block(i, j, p, q) | oder Eigen::Block<double>(m.derived(), i, j, p, q);
↑ start upper left point
↑ size

vector::segment(i, from, n, amount) Eigen::vec::add(unsafe)

Matrix from std::vector : MatrixXd A = MatrixXd::Map(&myvec [0], rows, cols);
 oder A = Map<MatrixXd>(myvec);

std::vector vec(12); ↑ initial size
 vec.push_back(); a = vec.at(0); ↑ checks check b = vec[1]; ↑ no check
 vec.erase(vec.begin() + 1);
 vec = VectorXd::Constant(p, const) Zero, Ones, Random
↑ m, falls Matrix

static_cast<MatrixXd>(A) ↑ if you're sure
 dynamic_cast<MatrixXd>(B) returns null pointer if failed type match. or error if it is a reference

ColMajor/RowMajor Mapping /dox/group-Tutorial/MapClass.html
 Eigen::Map<Eigen::Matrix<double, Eigen::Dynamic, Eigen::Dynamic, Eigen::RowMajor>>(p, rows, cols)
 e.g. std::vector<double> a => double* p = a.data();
↑ or MatrixXd
↑ is the major of the vector
↑ points to first elem
↑ e.g. 3, 3
↑ or ColMajor (default)

std => Eigen : Eigen::Vector3d v(vec.data());

using Vector = Eigen::VectorXd; #include <iostream> #include <vector>
 using namespace std; #include <cmath>
 #include <Eigen/Dense>

DiagonalMatrix<double, 3> m(1, 2, 3); VectorXd::LinSpaced(steps, min, max)

△ aliasing m = m.transposeInPlace();
 or m = m.transpose().eval();

Matrix::setFromTriplets (triplets.begin(), triplets.end())

Dense -> Sparse : denseM.sparseView(m)
 Sparse -> Dense : denseM = MatrixXd(sparseM)

A.coeffref(0, 0) = 2
↑ sparse

pow(x, a) = x^a std::exp
 Identity(a, b)

Sparse LU: /dox-devel/classEigen-1.1/sparseLU.html

A.makeCompressed();
Eigen::SparseLU<MatrixXd> splu;

oder compute
-> splu.analyzePattern();
-> splu.factorize();
x = splu.solve(b)

Dense LU: $x = A.Lu().solve(b)$

Householder QR $\langle MatrixXd \rangle$ qr(A.rows(), A.cols());
qr.compute(A); MatrixXd Q = qr.householderQ();

Cholesky: $A = LDL^T$
↑
Lobese Dreieckmatrix

Normalerds
solution = (A.transpose()*A).ldlt().solve(A*b);

mit mehreren b: MatrixXd X = A.ldl().solve(B)

SVD: Eigen::JacobiSVD<MatrixXd> svd(A, Eigen::ComputeFullU | Eigen::ComputeFullV);
MatrixXd U = svd.matrixU(); MatrixXd V = svd.matrixV();

VectorXd sv = svd.singularValues();

MatrixXd Sigma = sv.asDiagonal();

⚠ sv will never be 0, only < Epsilon

Matplotlib: Figure fig;

fig.title("b_0(t)");

fig.xlabel("t");

fig.ylabel("y");

fig.plot(t, y-shift, "r").label("b_0(t)");

fig.savefig("b0_n");

#include <Eigen/Core>

Eigen::MatrixXd m;

m.unaryExpr(&functionname);

// apply to each Element in Matrix

// elementwise apply to to

std::transform(foo.begin(), foo.end(), bar.begin(), myfunc);
// with another parameter to myfunc

fig.plot(x, y, "r").label("Sample points");

fig.plot(u, v, "b").label("Function");

fig.legend(); fig.savefig("plot.eps");

fig.plot("sin(3*x)"); // analytical plot

fig.setbg(bool, bool);

std::sort(myTriplets.begin(), myTriplets.end(),

[&](const Triplet &a, const Triplet &b) {

return ((a.row() << a.col()) < ((b.row() << b.col()) << b.col()));

}); // myTriplets is row sorted by row, then col

unsigned getNumberOfDigits(unsigned int i) {

return i > 0 ? (int) log2((double)i) + 1 : 1;